

Model-based Generation of Workunits, Computation Sequences, Series and Service Interfaces for BOINC based Projects

Christian Benjamin Ries

Christian Schröder, and Vic Grout

E-Mail: mail@christianbenjaminries.de

Website: www.visualgrid.org

WORLDCOMP12, SERP'12

Las Vegas (USA), 17th July 2012

SPONSORED BY THE

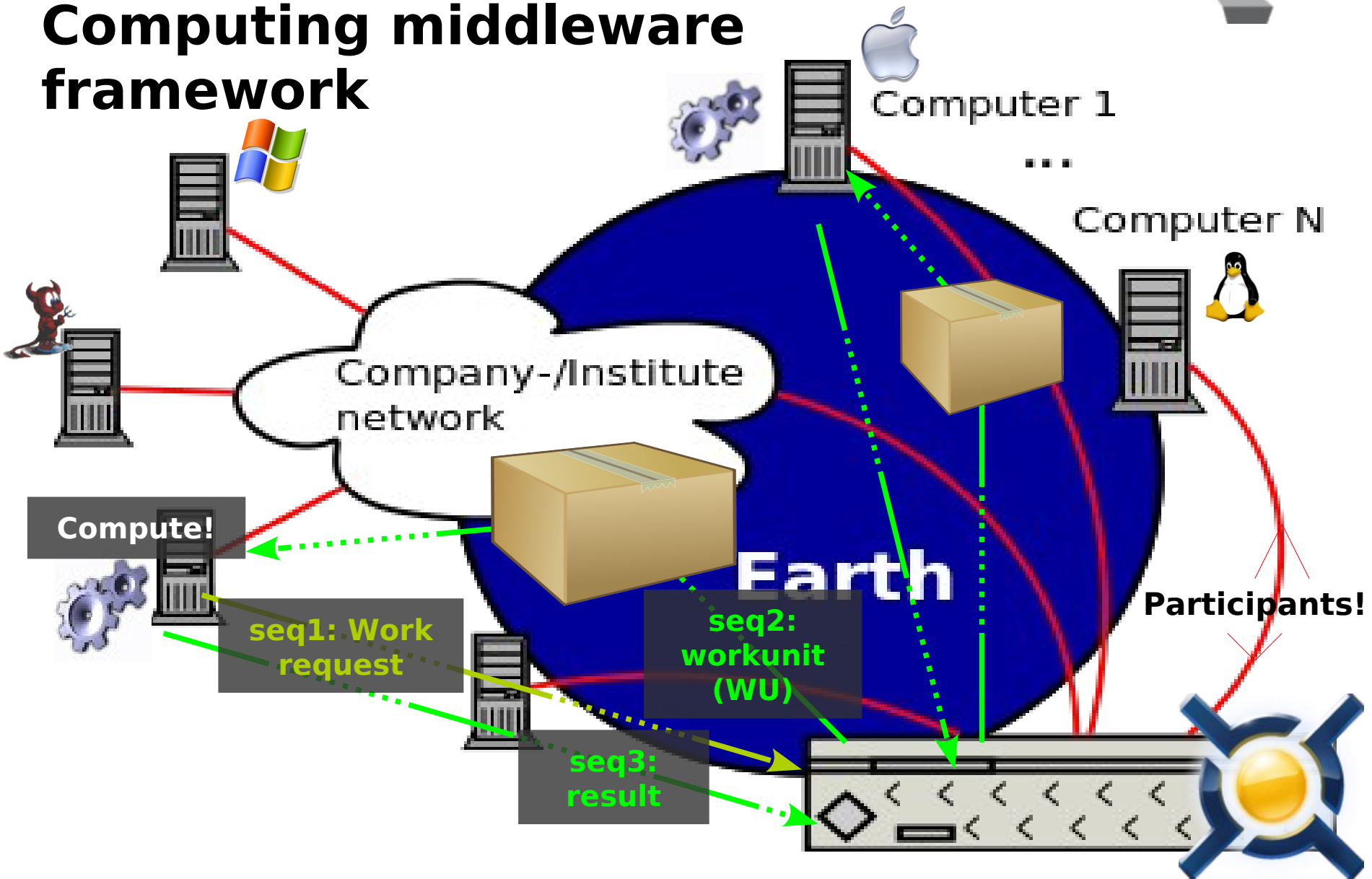


Federal Ministry
of Education
and Research

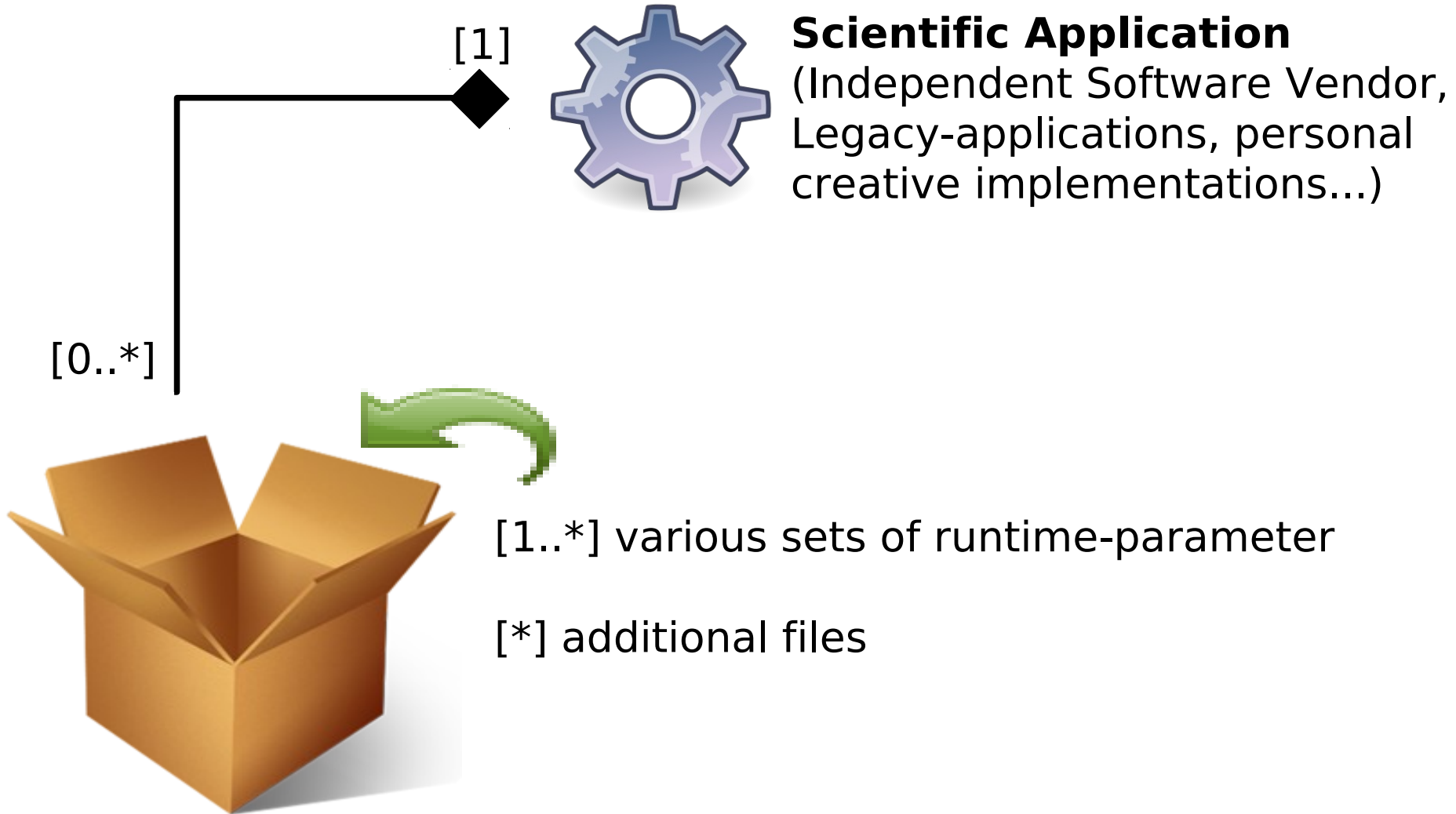


FH Bielefeld
University of
Applied Sciences

BOINC is a Public Resource Computing middleware framework



BOINC's Workunits (WUs)



Excerpt of BOINC's WU Lifetime

.....▶ *Some steps are hidden.*

WU creation



- *Is done by specific scripts or other applications.*

WU performance



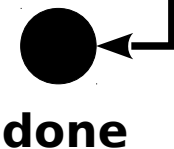
- *Is done by an scientific application.*

- *Is done by BOINC's default tools or own implementations.*

WU validation



WU assimilation

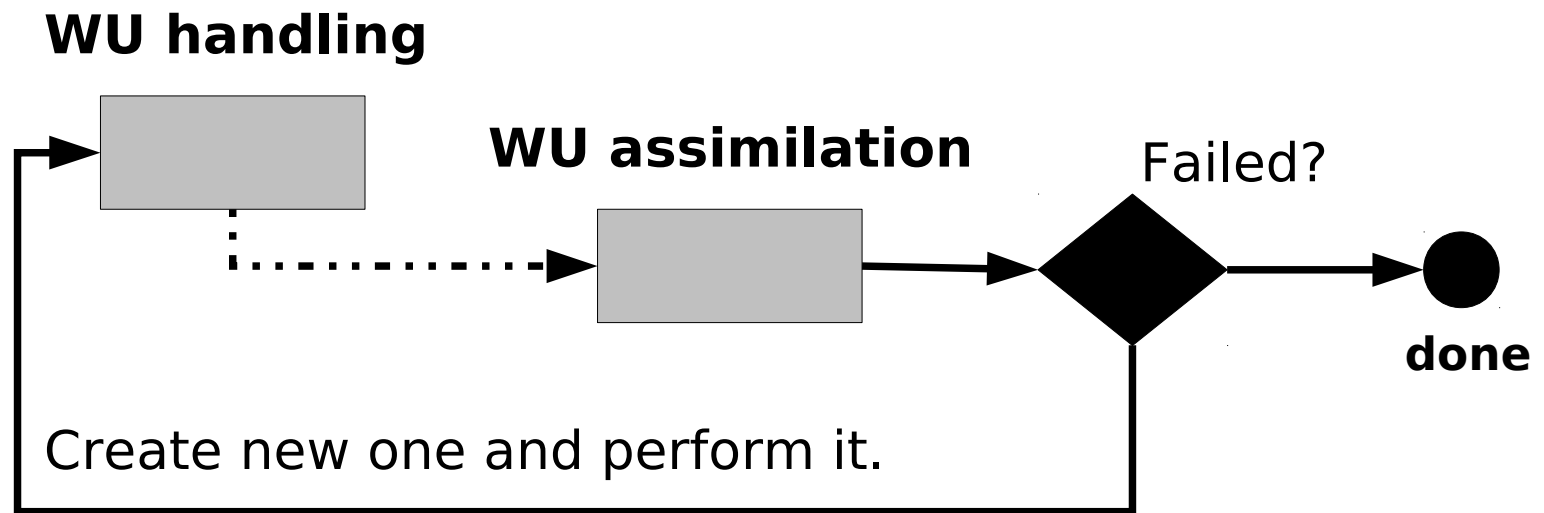


Any part which access WUs need specific interfaces. Furthermore, the validation and assimilation process can vary for any WU.

This transition is on the next slide.

Handling of failed WUs

.....▶ *Some steps are hidden.*



Handling of WU Series

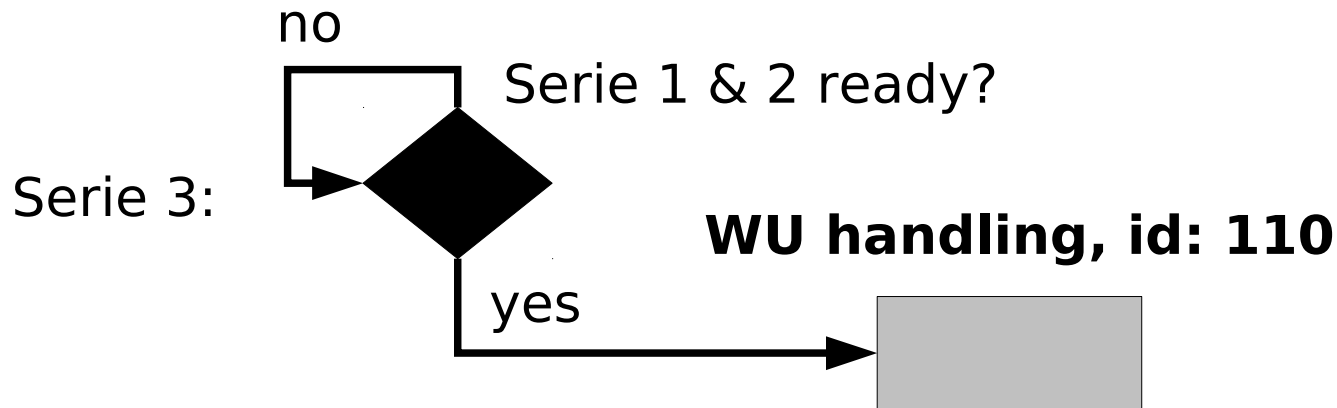
WU handling, id: 10

Serie 1:



WU handling, id: 100

Serie 2:

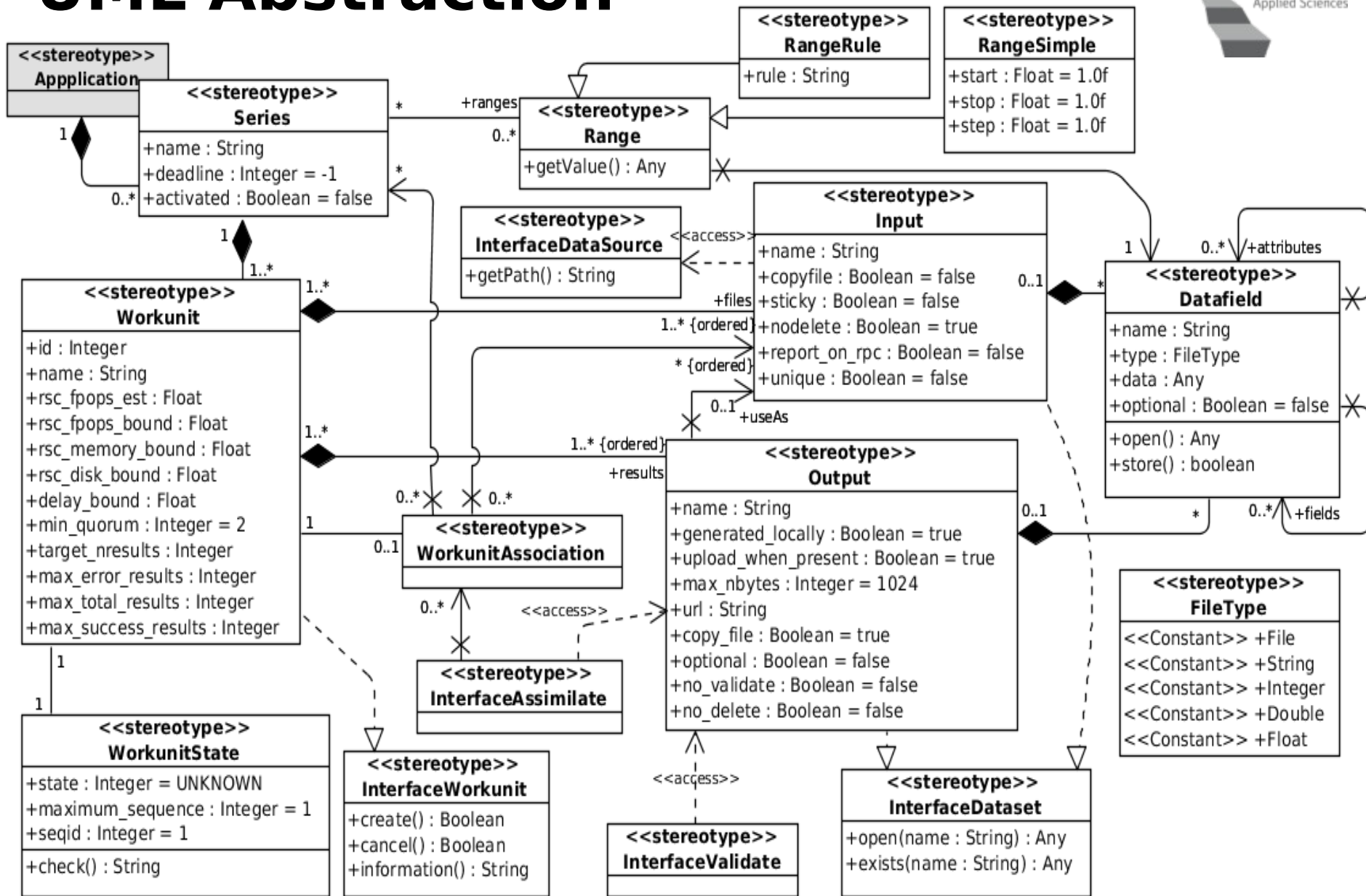


Uses the result values of WUs (id: 10 and id: 100).

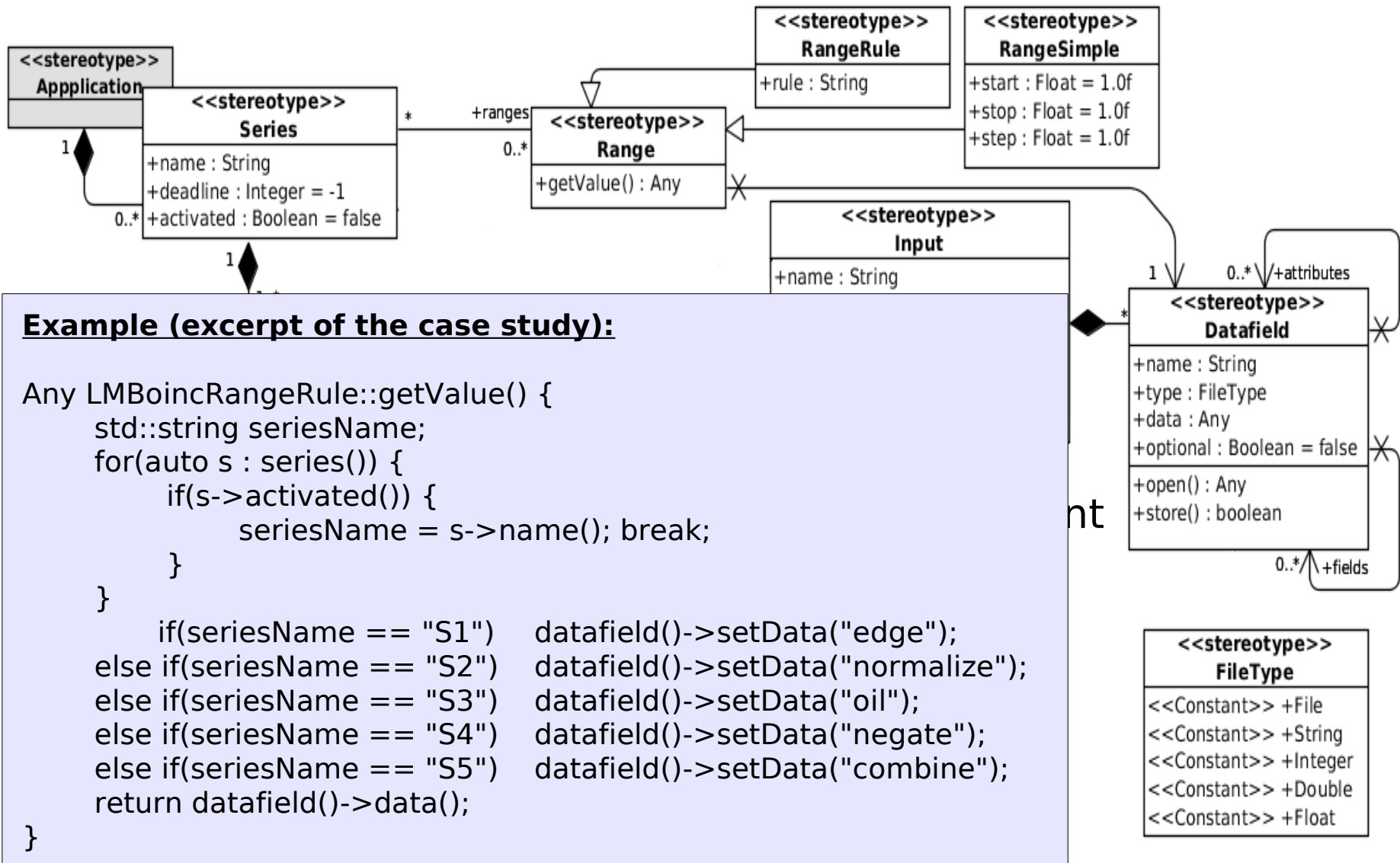
The Core Questions

- Which UML elements are necessary to create a model for WU creation?
- How can we model a sequential queue for WU progressing?
- How can BOINC's validator and assimilator access result's data on a higher abstraction level? In addition, is it possible to have only one interface or description which makes it possible to allow access by all BOINC components?
- How can we track the lifetime of WUs when they are used in different scenarios, e.g. one WU is used within a sequential performed queue?

UML Abstraction

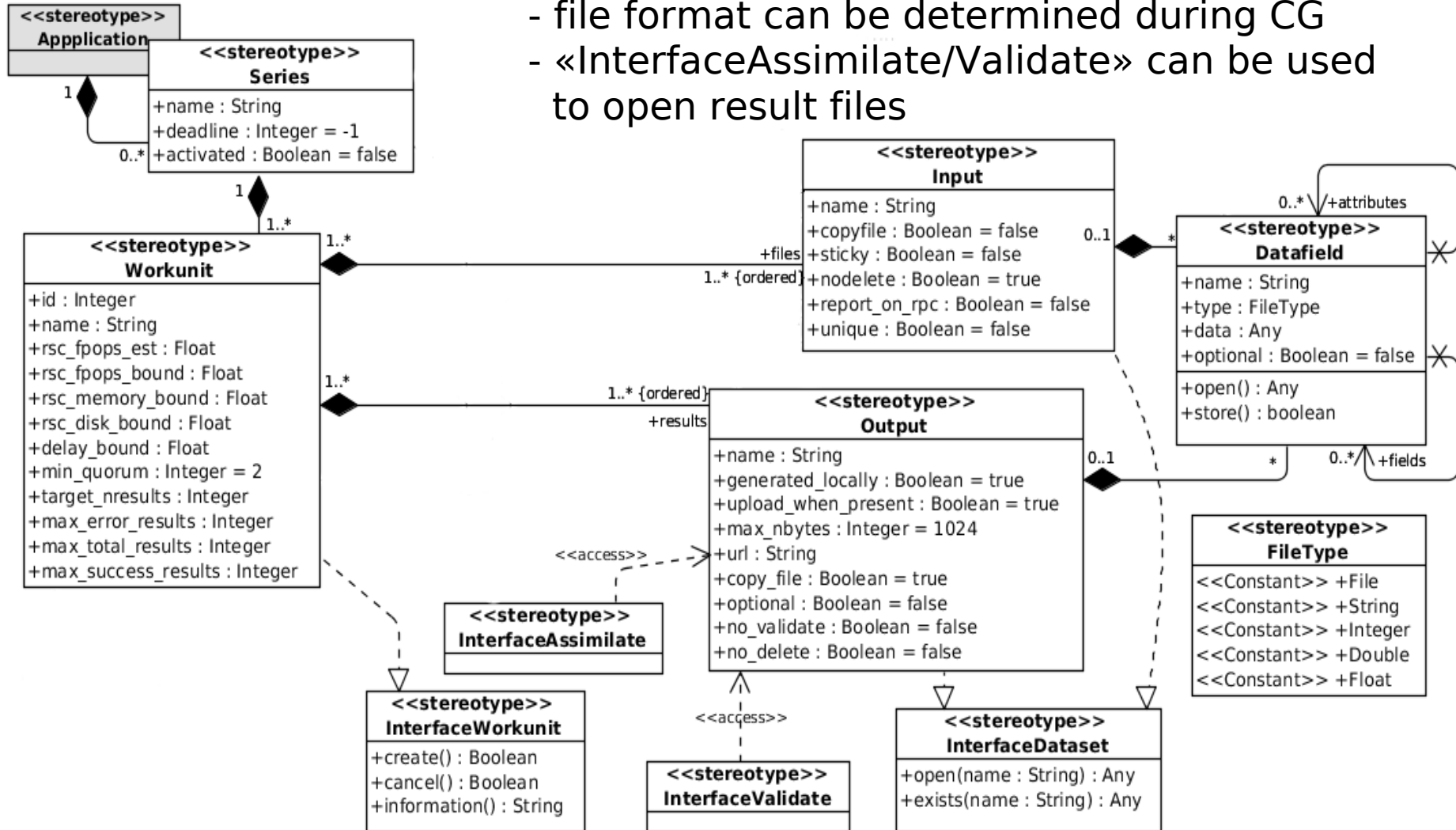


UML Abstraction: Ranges

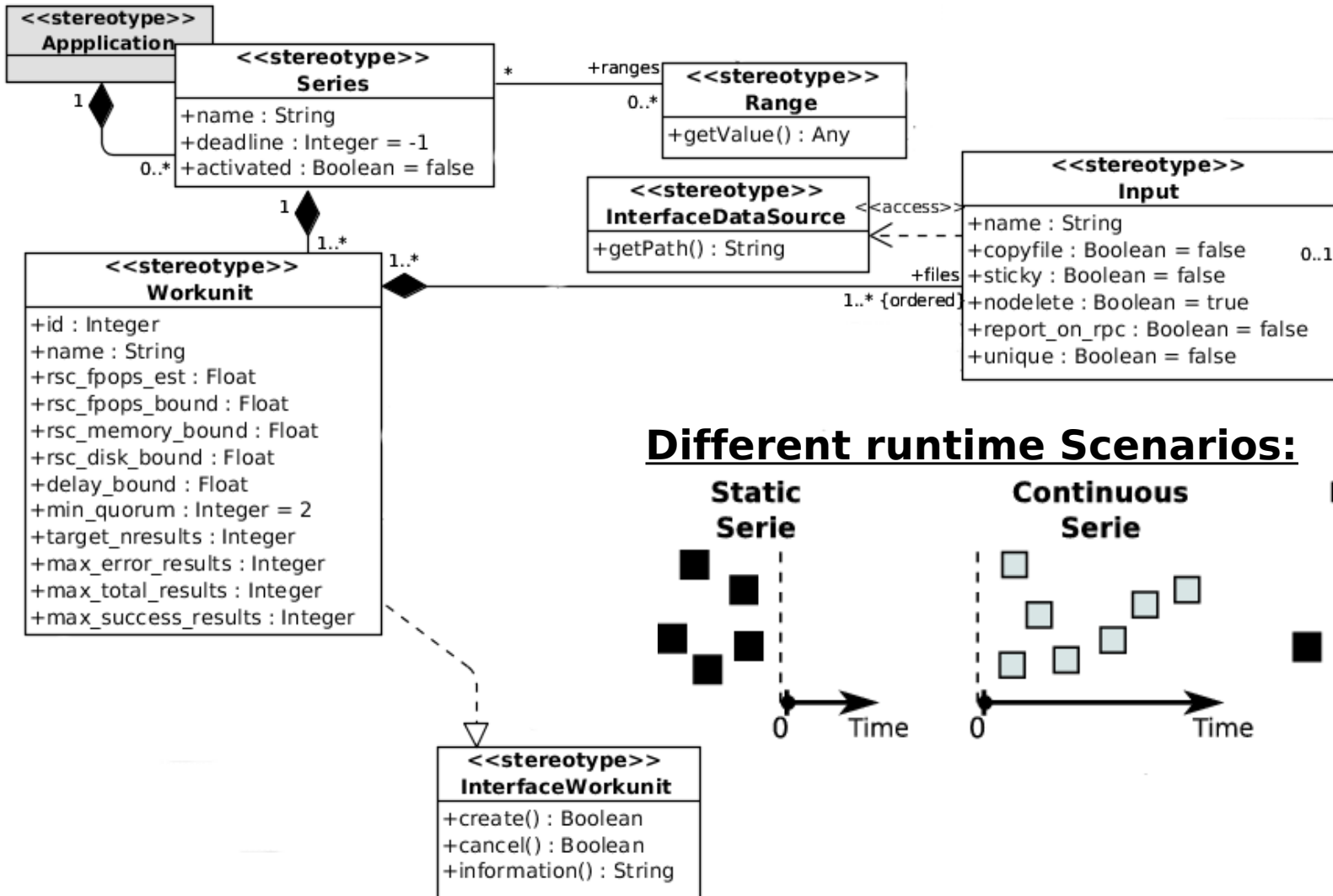


UML Abstraction: In-/Output, Datafields

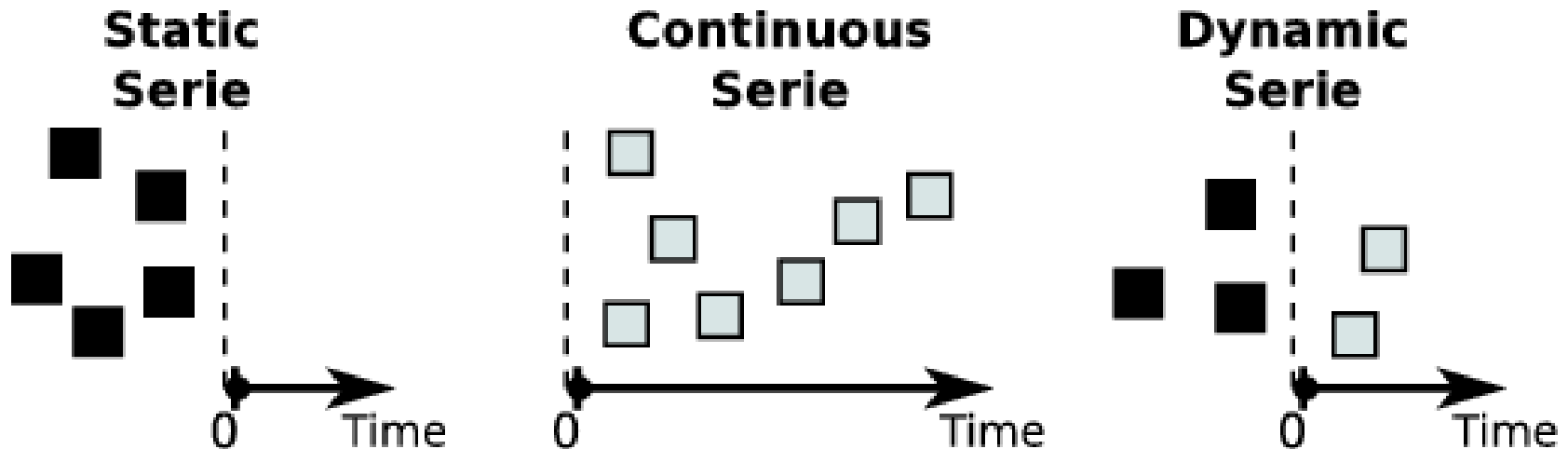
- file type can be queried during CG
- file format can be determined during CG
- «InterfaceAssimilate/Validate» can be used to open result files



UML Abstraction: WUs on Demand

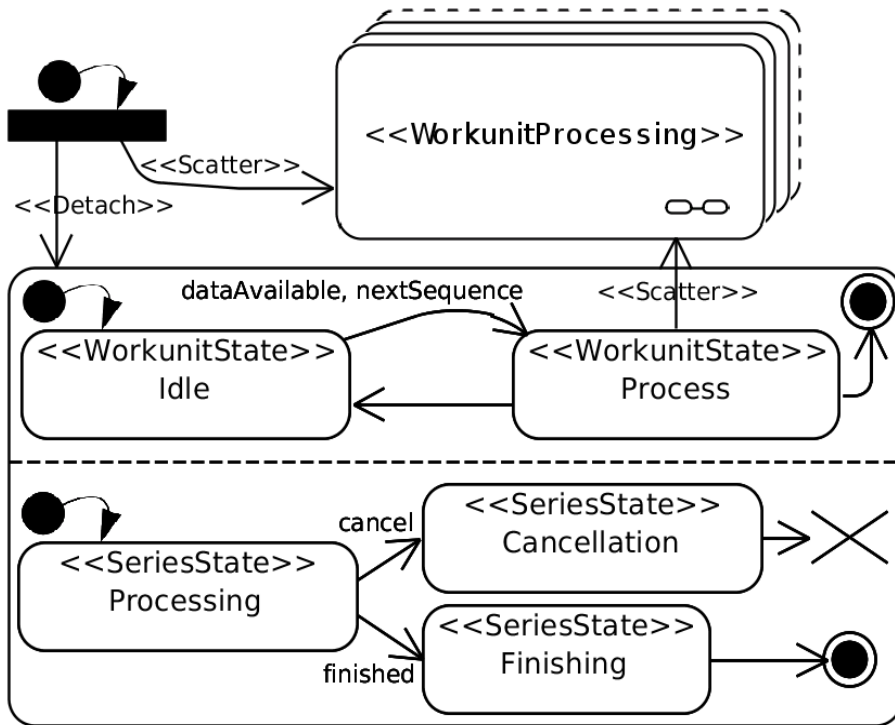


Handling of Series

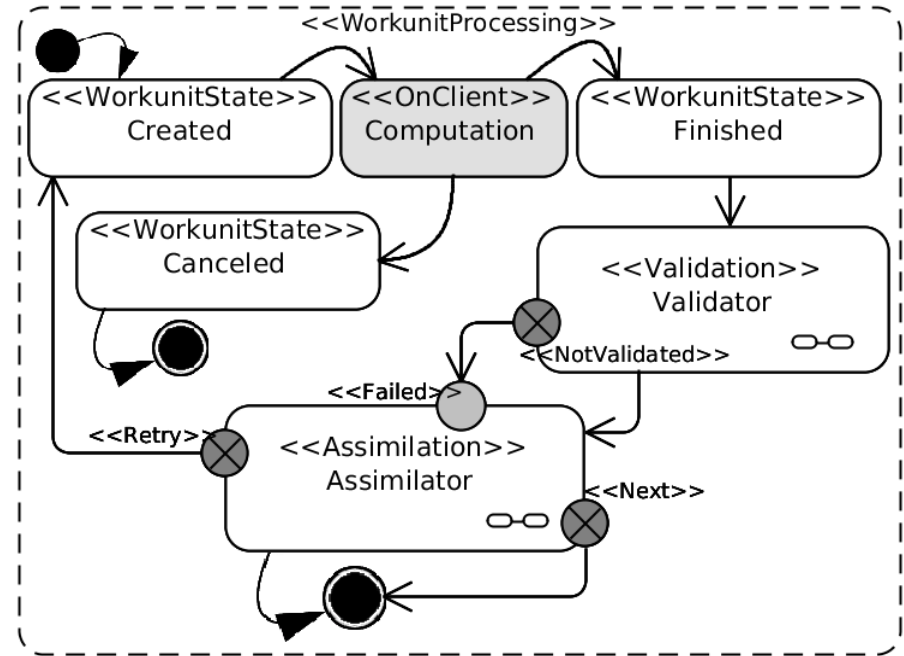


- **Static:** All WUs are created before a «Series» will be created. Only these known WUs are handled by a BOINC project.
- **Continuous:** No WUs at the beginning of a «Series». WUs are created on demand, e.g. when new data packages are available or when a time slot is reached.
- **Dynamic:** The previous two possibilities are merged.

Series & WU States



First part of the UML statemachine diagram to monitor instances of «Workunit» and «Series». State's top region is responsible for WU monitoring and creates new WUs when data is available or next WU in a sequence has to be performed. The bottom region monitors a «Series» and handles canceling events for a «Series» instance or if its finished and results can be merged.

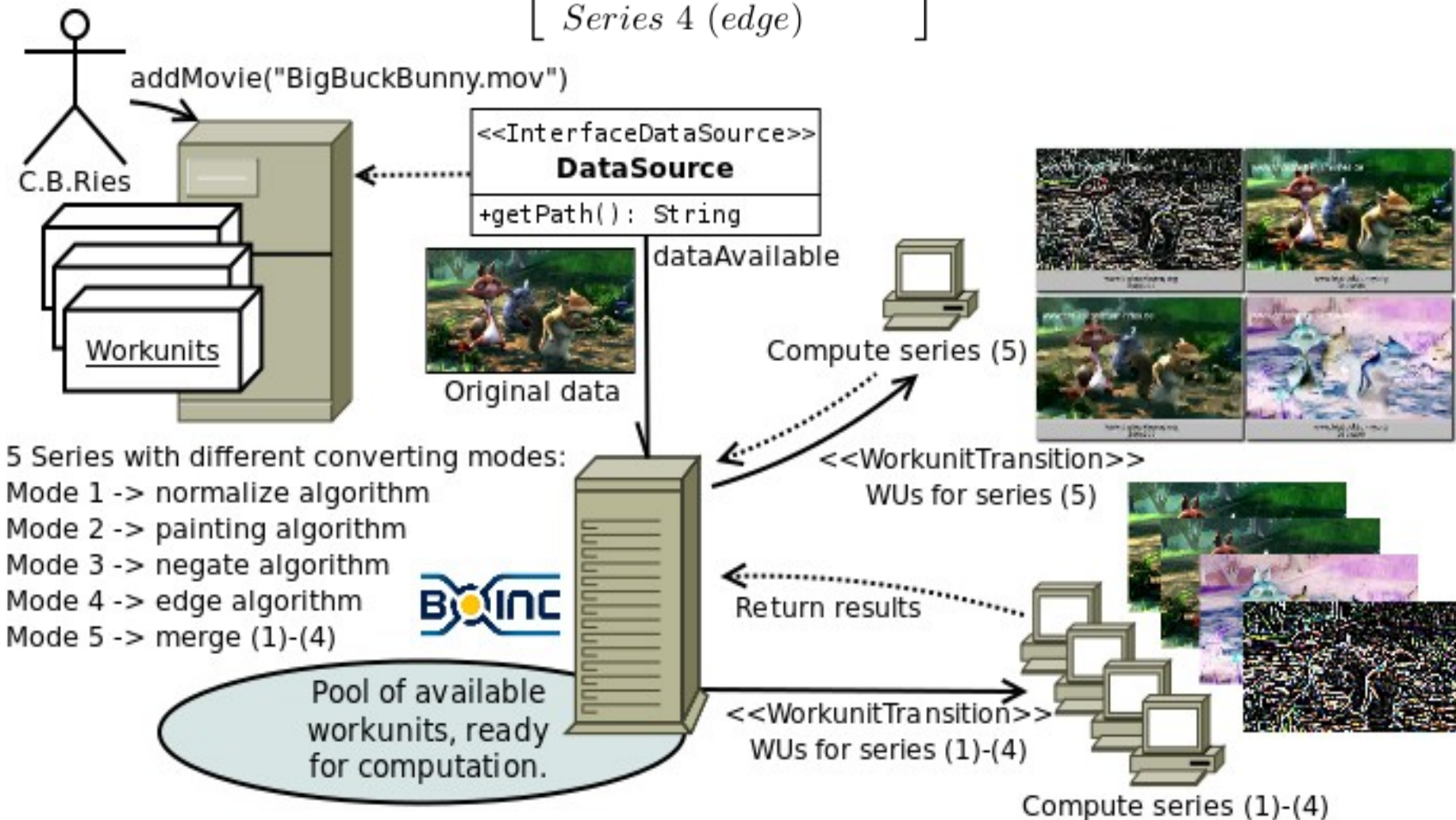


Second part of the UML statemachine diagram. During computation of one WU, clients can decide to cancel current WU, and therefore it has a changed WU state. When it is finished it will be validated, if this validation failed the exit pseudostate is used. The followed assimilation state can decide to retry this WU and a new WU is created with same «Input» values. If this WU is in a sequence, "Next" is used otherwise the statemachine is finished.

Case Study

5 Series:

$\left[\begin{array}{l} \textit{Series 1 (normalize)} \\ \textit{Series 2 (painting)} \\ \textit{Series 3 (negate)} \\ \textit{Series 4 (edge)} \end{array} \right] \Rightarrow \textit{Series 5 (merge)}$



Future Work

- WU's performance can have restrictions, e.g. the use of floating-point operations or allocation of hard disk space can be limited. Is it possible or reasonable to use the UML for this kind of specification?
- The current case study is hard-coded and cannot be changed during runtime. This can be changed by the use of a Domain-specific language (DSL) or by the use of a graphical language.
- Additional thought should also be spent on how the presented model can be used for conventional supercomputers, where other technologies like Message Parsing Interface (MPI) or OpenMP are used.

Thank you,

Christian Benjamin Ries

e-mail: mail@christianbenjaminries.de

website: www.visualgrid.org



FH Bielefeld
University of
Applied Sciences